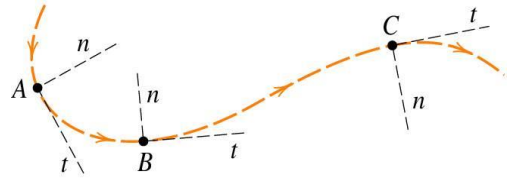


## COORDINATE SYSTEMS

### I. NORMAL AND TANGENTIAL COORDINATES

**A. Velocity**  $\vec{v} = v\hat{t}$

**B. Acceleration**  $\vec{a} = \dot{v}\hat{t} + \frac{v^2}{\rho}\hat{n}$



### II. RECTANGULAR COORDINATES

**A. Position**  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$

**B. Velocity**  $\vec{v} = \dot{\vec{r}} = \dot{x}\hat{i} + \dot{y}\hat{j} + \dot{z}\hat{k}$

**C. Acceleration**  $\vec{a} = \dot{\vec{v}} = \ddot{x}\hat{i} + \ddot{y}\hat{j} + \ddot{z}\hat{k}$

### III. POLAR COORDINATES

#### A. Coordinates

$$x = r \cos \theta \quad r = \sqrt{x^2 + y^2}$$

$$y = r \sin \theta \quad \theta = \tan^{-1}(y/x)$$

#### B. Unit Vectors

$$\hat{r} = \cos \theta \hat{i} + \sin \theta \hat{j}$$

$$\hat{\theta} = -\sin \theta \hat{i} + \cos \theta \hat{j}$$

$$\hat{i} = \cos \theta \hat{r} - \sin \theta \hat{\theta}$$

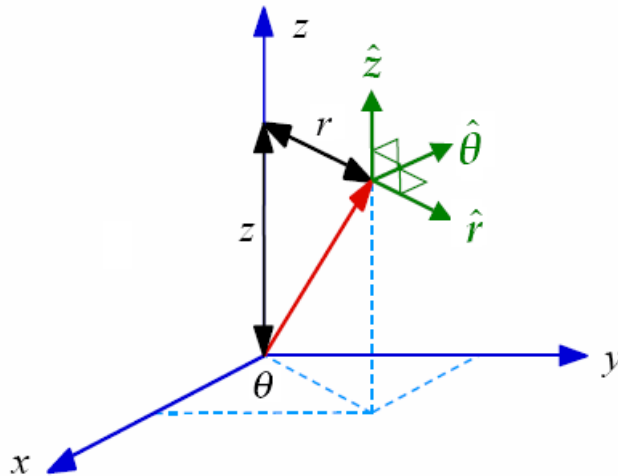
$$\hat{j} = \sin \theta \hat{r} + \cos \theta \hat{\theta}$$

**C. Position Vector**  $\vec{r} = r\hat{r}$

**D. Velocity**  $\vec{v} = \dot{r}\hat{r} + r\dot{\theta}\hat{\theta}$

**E. Acceleration**  $\vec{a} = (\ddot{r} - r\dot{\theta}^2)\hat{r} + (2\dot{r}\dot{\theta} + r\ddot{\theta})\hat{\theta}$

#### IV. CYLINDRICAL COORDINATES (3D)



##### A. Coordinates

$$\begin{aligned}
 x &= r \cos \theta & r &= \sqrt{x^2 + y^2} \\
 y &= r \sin \theta & \theta &= \tan^{-1}(y/x) \\
 z &= z & z &= z
 \end{aligned}$$

##### B. Unit Vectors

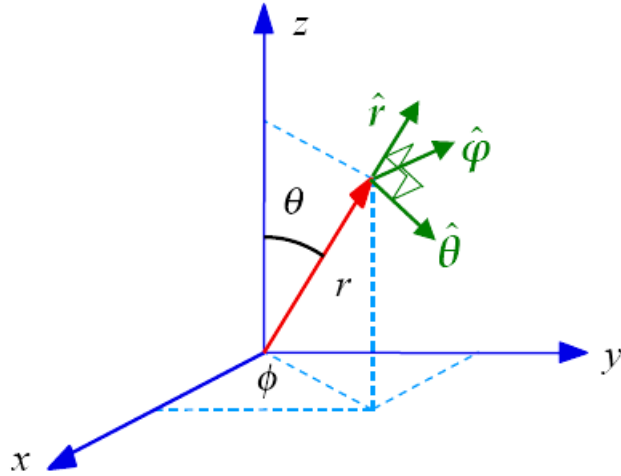
$$\begin{aligned}
 \hat{r} &= \cos \theta \hat{i} + \sin \theta \hat{j} = \cos \theta \hat{i} - \sin \theta \hat{\theta} \\
 \hat{\theta} &= -\sin \theta \hat{i} + \cos \theta \hat{j} = \sin \theta \hat{r} + \cos \theta \hat{\theta} \\
 \hat{k} &= \hat{k} = \hat{k}
 \end{aligned}$$

C. Position Vector  $\vec{r} = r\hat{r} + z\hat{k}$

D. Velocity  $\vec{v} = \dot{r}\hat{r} + r\dot{\theta}\hat{\theta} + \dot{z}\hat{k}$

E. Acceleration  $\vec{a} = \ddot{r}\hat{r} - r\dot{\theta}^2\hat{r} + (2\dot{r}\dot{\theta} + r\ddot{\theta})\hat{\theta} + \ddot{z}\hat{k}$

## V. SPHERICAL COORDINATES



### A. Coordinates

$$\begin{aligned}
 x &= r \sin \theta \cos \varphi & r &= \sqrt{x^2 + y^2 + z^2} \\
 y &= r \sin \theta \sin \varphi & \varphi &= \tan^{-1}(y/x) \\
 z &= r \cos \theta & \theta &= \cos^{-1}(z/r) = \cos^{-1}\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right)
 \end{aligned}$$

### B. Unit Vectors

$$\begin{aligned}
 \hat{r} &= \sin \theta \cos \varphi \hat{i} + \sin \theta \sin \varphi \hat{j} + \cos \theta \hat{k} \\
 \hat{\theta} &= \cos \theta \cos \varphi \hat{i} + \cos \theta \sin \varphi \hat{j} - \sin \theta \hat{k} \\
 \hat{\varphi} &= -\sin \varphi \hat{i} + \cos \varphi \hat{j} \\
 \hat{i} &= \sin \theta \cos \varphi \hat{r} + \cos \theta \cos \varphi \hat{\theta} - \sin \varphi \hat{\varphi} \\
 \hat{j} &= \sin \theta \sin \varphi \hat{r} + \cos \theta \sin \varphi \hat{\theta} + \cos \varphi \hat{\varphi} \\
 \hat{k} &= \cos \theta \hat{r} - \sin \theta \hat{\theta}
 \end{aligned}$$

### C. Position Vector

$$\vec{r} = r \hat{r}$$

### D. Velocity

$$\vec{v} = \dot{r} \hat{r} + r \dot{\theta} \hat{\theta} + r \dot{\varphi} \sin \theta \hat{\varphi}$$

### E. Acceleration

$$\begin{aligned}
 \vec{a} &= (\ddot{r} - r \dot{\varphi}^2 \sin^2 \theta - r \dot{\theta}^2) \hat{r} + (r \ddot{\theta} + 2 \dot{r} \dot{\theta} - r \dot{\varphi}^2 \sin \theta \cos \theta) \hat{\theta} \\
 &\quad + (r \ddot{\varphi} \sin \theta + 2 \dot{r} \dot{\varphi} \sin \theta + 2 r \dot{\theta} \dot{\varphi} \cos \theta) \hat{\varphi}
 \end{aligned}$$